

[ Real-Time SDK ]

Deinterlace SR(Super Resolution)



**Input Size**  
540p~1080p



**GPU**  
RTX3090/A6000



**Frames / Sec**  
30~10



**Scale**  
2,4



**OS/Device**  
PC/Mac/Linux



**Model Use**  
Restoring Entertainment Videos



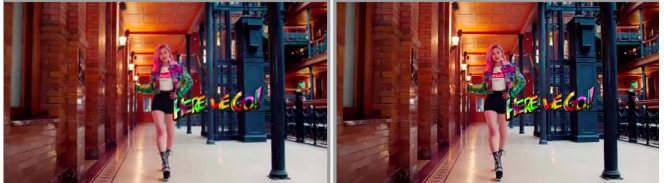
**Quality**  
Lite



**Price**  
SDK/Mobile Device

[ Real-Time SDK ]

Mobile Streaming SR(Super Resolution)



**Input Size**  
180p~270p



**GPU**  
A12 Bionic/Snapdragon 865



**Frames / Sec**  
60~30



**Scale**  
4



**OS/Device**  
IOS/Android



**Model Use**  
Streaming Videos



**Quality**  
Lite



**Price**  
SDK/Mobile Device

[ Real-Time SDK ]

Restoration SR(Super Resolution)



**Input Size**  
180p~270p



**GPU**  
A12 Bionic/Snapdragon 865



**Frames / Sec**  
60~30



**Scale**  
4



**OS/Device**  
IOS/Android



**Model Use**  
Streaming Videos



**Quality**  
Lite



**Price**  
SDK/Mobile Device

Non Real-Time

Deinterlace SR(Super Resolution)



**Input Size**  
540p~1080p



**GPU**  
RTX3090/A6000



**Frames / Sec**  
3~1



**Scale**  
2,4



**OS/Device**  
PC/Mac/Linux



**Model Use**  
Restoring Entertainment Videos



**Quality**  
Heavy



**Price**  
SDK/Mobile Device

Non Real-Time

Restoration SR(Super Resolution)



**Input Size**  
540p~1080p



**GPU**  
RTX3090/A6000



**Frames / Sec**  
3 ~ 1



**Scale**  
2/ 4



**OS/Device**  
PC/MAC/Linux



**Model Use**  
Remastering Videos



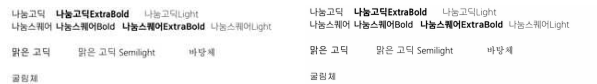
**Quality**  
Heavy



**Price**  
Hourly

[ Real-Time SDK ]

Web meeting SR(Super Resolution)



**Input Size**  
180p~270p



**GPU**  
NVIDIA MX 150



**Frames / Sec**  
30~24



**Scale**  
4



**OS/Device**  
PC



**Model Use**  
Web Meeting



**Quality**  
High



**Price**  
SDK